AMX / LABS · TECH AT NITE · WINTER BLITZ

AI Literacy & Social Cybersecurity 101

Facilitator guide / 60 minutes / Beginner level

Use the XRT Pathfinder arena idea as six learning stations: A1–A3 build AI literacy; B1–B3 practice social cybersecurity. This is a browser lesson and host-led activity, not a networked game or VR world.

What learners will be able to do

- Explain one useful AI task and one reason to review its output.
- Write a prompt with task, context, constraints, and format.
- Identify unsupported claims and choose an original source.
- Name an account-security action and a sharing/privacy action.
- Respond safely to a suspicious DM or cloned-voice scenario.
- Find an appropriate recovery or reporting path.

Prepare the room

Open **index.html** on a laptop or screen. Learners can use the same file on their own device or follow together. Keep paper and pens ready. Internet is only needed to follow sources or optionally practice in an AI tool. No account creation, password sharing, or software installation is required.

> Start with fictional examples. Never request passwords, recovery codes, private messages, or public sharing of a learner's account settings. Offer paper participation and allow anyone to pass. No live scam links or real impersonation calls.

Run of show

Time	Station	Host action / evidence
00–04	Welcome	Ask: “What is one useful thing AI could help you do?” Explain that mistakes are part of practice.
04–11	A1 · Understand AI	Discuss the task sort. Learner explains why a brainstorming draft still needs review.
11–19	A2 · Ask better	Have learners rewrite the risky prompt using placeholders. Check the four prompt parts.
19–27	A3 · Check before sharing	Find time, price, and giveaway claims in the fictional event message. None is verified.
27–35	B1 · Defend accounts	Discuss settings privately or on paper. Learner names a security control and an audience control.
35–45	B2 · Spot the scam	Role-play the support DM and relative call using the written scenarios only. Ask for a separate verification channel.
45–52	B3 · Respond & recover	Practice a supportive two-sentence response. Route to the provider’s official recovery process.
52–60	Knowledge check + close	Complete eight questions, review misses, and choose one action for the next 24 hours.

Team Cyan vs. Team Magenta

Make two teams, or assign station groups A1–B3 for a larger workshop. Read each practice, allow discussion, then hear both teams. Award **one point for a sensible action and one for explaining why**, up to two points per station. Keep scores on paper; 12 points per team is the maximum. At A2, judge the rewritten prompt; at A3, judge the evidence plan; at B1, judge the two settings; at B2, judge the independent verification; at B3, judge the recovery response. Allow ties and revisions. Reward thoughtful decisions rather than fast clicks.

Debrief and answer guide

- **A1:** Reading-club names are an appropriate draft exercise; human review remains necessary.
- **A2:** Replace member records with “community members”; specify purpose, tone, length, and placeholders.
- **A3:** The start time, admission price, and giveaway are unsupported. Consult the official organizer.
- **B1:** Examples: MFA/passkeys or a unique password; post audience or tag review. Do not ask learners to prove settings on screen.
- **B2:** Do not share the code. Independently open the official app. For the call, use a previously known number or trusted contact.
- **B3:** Use official account recovery; change compromised credentials, review sessions and recovery details, and seek help when needed.

Quiz answer positions: 1: second · 2: third · 3: first · 4: second · 5: third · 6: second · 7: first · 8: third. The lesson shows explanations after submission. Target 6/8, with retries. This does not confer certification.

Take-home action card

One AI task I will try: _____

One claim I will verify before sharing: _____

One account or privacy setting I will review: _____

My trusted verification contact/channel: _____

If I need help, my first official support route: _____

Delivery and limits

The lesson runs from its file without a server and can be uploaded to a static website. The separate host guide must stay beside index.html for its link to work. Learner progress is a local, self-reported practice record; it does not sync across devices. Quiz results stay in the current page only. Reset clears only this course’s progress. No names, passwords, account controls, live AI calls, emails, microphone access, or broadcast actions are implemented.

The course is available through Tech At Nite and AMX Labs. Registration, live-event video, multiplayer, and VR are separate integrations.

Sources and educational references appear in the interactive lesson. US reporting examples are used; learners elsewhere should use appropriate local authorities. Version 1.0 · November 20, 2026.